



Picknalls First School

Year 2 Summer 2 - Travel and Adventure



In **Geography** we will be investigating the village of Tocuaro in Mexico. We will be using atlases and maps to locate the continents and oceans. We will find out about the differences in culture between the UK and Mexico.

In **Music** we will be learning songs to perform on Sing Up Day and at the Proms as well as Mexican inspired songs.

In **ICT** we will use BGFL, consolidating skills learnt within Jit 5 write, paint, turtle, and animate. We will also use Mix to publish presentations of topic work.

Art We will make Mexican masks and paper dolls wearing traditional Mexican costume. We will look at famous paintings of sailing ships for inspiration for our own paintings. We will develop our observational sketching skills and use pastels.

DT We will work through our food technology unit while studying Mexico.

Within **P.E.** we will also develop our athletics skills and stamina. We will also be having swimming lessons.

RHE will focus on showing goodness and kindness through stories like The Good Samaritan.

Key Questions: What is life like in Mexico? What are the oceans and continents of the world? How and why do people travel?

Literacy

During this half term we will be reading 3 texts: The Snorgh and the Sailor; The Lighthouse Keeper's Lunch; Dougal's Deep Sea Diary. We will be writing instructions, and we will also write our own adventure story detailing a journey.

We will focus on the correct use of punctuation, and adjectives to make our writing more interesting. We will continue developing our phonic and spelling skills. Guided reading will develop our reading, comprehension and inference skills.

Numeracy

Statistics - we will Interpret and construct simple pictograms, tally charts, block diagrams and simple tables. We will ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity. **Position and direction** - We will use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three quarter turns (clock wise and anti-clockwise).